



WHAT YOU WILL LEARN

First steps with visualization

HOW LONG DOES THE TRAINING LAST
2 hours

WHERE IT TAKES PLACE
online live

- adding and editing texture properties
- assigning emitters and highlights
- grouping lighting and emitters
- halogen styles
- how to avoid overexposure
- color tones
- filters
- depth of field
- views/calculations for multiple views simultaneously
- scene recording