CAD Decor PRO Training

HOW LONG THE TRAINING LASTS
3 days (18 hours / 6 hours each day)

WHERE IT IS HELD
stationary in Poznan or live **online**

WHAT YOU WILL LEARN
During the training you will learn to use the tools necessary in the work of a designer.We know how important practice is, that is why during our trainings you will work and learn on a specific project, thanks to which you will easily use the acquired knowledge in your work. At the end of the training you will receive a **personal certificate** confirming the acquired skills.

ISSUES YOU WILL LEARN ABOUT

DAY 1.

CAD Decor PRO - BASICS OF DESIGN

- basic information about the program
- discussion of the functions of the project selection window
- analysis of the interior design on the basis of which the training will be carried out
- creation of a project file
- drawing a sketch of the room and turning the sketch into walls, adding partition walls
- discussion of the "Doors and windows" tool
- adding wall elements: windows and doors, basic bevels and additions
- moving around the project, working with views
- discussion of attractor points
- drawing two-dimensional shapes using drawing tools
- creating non-standard objects using the "Free Elements" tool
- using the "columns and walls" tool, examples of the use of solids
- editing a drawn room using the "Wall Editor" tool
- adding 3D models from the visualization level, combining functionality with 2D environment
- adding models to a user database using the "Converter" tool
- merging user databases
- visualization - general information
- exercises - working with the project

DAY 2.

CAD Decor PRO - INTERIOR DESIGN BASED ON 3D ELEMENTS DATABASES

- wstawianie szafek kuchennych
- techniki wstawiania szafek
- edycja parametrów szafek

- generation and editing of typical countertops
- creation of countertops of untypical shape
- inserting home appliances into the project
- slats base editor, adding profile to user base
- placing trim along a drawn path
- creating cabinets with unusual dimensions using the Cabinet Editor
- replacing kitchen furniture sets
- using kitchen base colors
- overlaying textures and standard materials
- exchanging sets from the visualization level
- adding 3D models to a project
- overlaying ceramic tiles using the "Tiles" bar
- adding custom tiles using "Tile Editor"
- using the paint module
- exercises - working with the project

DAY 3.

CAD Decor PRO - RENDERING AND VISUALIZATION OF THE PROJECT - PATH TRACING, DOCUMENTATION OF THE COMPLETED PROJECT

- material properties - discussion of settings
- adding custom textures
- light in the project - settings and properties
    - halogens
    - spotlight
    - sunlight
    - emission surfaces
    - backlights
- Path tracing rendering - discussion of the module functions
- scene framing
- use of camera angles
- making photorealistic visualization, saving images after Path tracing calculations
- discussion of the use of color tones
- taking a spherical picture
- making visualization with the use of depth of field
- making a record of visualization of several views simultaneously
- discussion of the function and how to save the project as an AVI movie
- discussing the documentation window
- generating documentation according to available templates
- discussing the functionality of individual pages
- editing the content of the documentation, adding/subtracting pages
- adding layouts and sections to generated pages
- saving documentation and exporting to PDF

YOU WANT TO LEARN MORE

about the training or you are interested in other training please contact us:
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